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Learning Bing Maps API Nov 22 2021 This is a practical, hands-on guide with illustrative examples, which will help you explore the vast universe of Bing maps. If you are a developer who wants to learn how to exploit the numerous features of Bing Maps then this book is ideal for you. It can also be useful for more experienced developers who wish to explore other areas of the APIs. It is assumed that you have some knowledge of JavaScript, HTML, and CSS. For some chapters a working knowledge of .Net and Visual Studio is also needed.

Beginning Windows Phone 7 Development Jan 13 2021 Microsoft is injecting new energy into the smart phone marketplace with the sophisticated Windows Phone 7. This new energy equates to new opportunities for you, the mobile developer. Beginning Windows Phone 7 Development has been written specifically to help you seize these opportunities and begin creating applications for this exciting new mobile device platform. Beginning Windows Phone 7 Development starts with the basics, walking you through the process of downloading and setting up the right development tools, including Visual Studio, Expression Blend, Silverlight SDK, and Windows Phone SDK. The book then takes you step-by-step through the development process as you build and deploy a complete application with a highly sophisticated user interface. Finally, you'll receive step-by-step instructions on selling your applications through the Microsoft Phone Marketplace.

Data Source Handbook Mar 27 2022 If you're a developer looking to supplement your own data tools and services, this concise ebook covers the most useful sources of public data available today. You'll find useful information on APIs that offer broad coverage, tie their data to the outside world, and are either accessible online or feature downloadable bulk data. You'll also find code and helpful links. This guide organizes APIs by the subjects they cover—such as websites, people, or

places—so you can quickly locate the best resources for augmenting the data you handle in your own service. Categories include: Website tools such as WHOIS, bit.ly, and Compete Services that use email addresses as search terms, including Github Finding information from just a name, with APIs such as WhitePages Services, such as Klout, for locating people with Facebook and Twitter accounts Search APIs, including BOSS and Wikipedia Geographical data sources, including SimpleGeo and U.S. Census Company information APIs, such as CrunchBase and ZoomInfo APIs that list IP addresses, such as MaxMind Services that list books, films, music, and products

SharePoint 2010 as a Development Platform Apr 15 2021 SharePoint is gaining recognition as a full-fledged application server with many features and enhancements that specifically allow non-developers to create sophisticated intranet sites. However, with the 2010 release, Microsoft's SharePoint increasingly becomes a compelling development platform. The strong application programming interface (API), its highly extensible nature, and its foundation on the underlying .NET Framework all generate "the perfect storm" to make it one of the most powerful web development platforms available. However, with power comes complexity. The wide range of usage scenarios make it difficult for developers to grasp the full ability of this next-generation platform. This book takes an in-depth, all-encompassing approach to programming concepts, the extensibility interfaces, and how to embrace SharePoint as a toolkit full of features available to web developers. Take an in-depth look into the internals of SharePoint. Create sophisticated applications using SharePoint controls and databases. Understand the API and use in conjunction with ASP.NET to extend SharePoint. SharePoint is more than a portal and more than an intranet. Harness its capabilities and put it to work for you.

Fundamental Approaches to Software Engineering Aug 20 2021 This open access book constitutes the proceedings of the 23rd International Conference on Fundamental Approaches to Software Engineering, FASE 2020, which took place in Dublin, Ireland, in April 2020, and was held as Part of the European Joint Conferences on Theory and Practice of Software, ETAPS 2020. The 23 full papers, 1 tool paper and 6 testing competition papers presented in this volume were carefully reviewed and selected from 81 submissions. The papers cover topics such as requirements engineering, software architectures, specification, software quality, validation, verification of functional and non-functional properties, model-driven development and model transformation, software processes, security and software evolution.

Web 2.0 Fundamentals: With AJAX, Development Tools, and Mobile Platforms May 17 2021 Designed for a broad spectrum of people with technically diverse backgrounds, this book covers the most recent developments in Web 2.0 programming topics and applications, including up-to-date material on cloud computing, Google AppEngine, Social Networks, Comet, HTML5, semantic technology, and a chapter on the future of the Web. This book prepares readers for more advanced technical topics in Web 2.0. The accompanying CD-ROM and companion website provide code samples from the book and appendices with an extensive set of links (over 1,000) for supplemental material and links for the Twitter and Facebook pages. (Please note, eBook version does not include CD-ROM).

Professional C++ Dec 12 2020 Improve your existing C++ competencies quickly and efficiently with this advanced volume Professional C++, 5th Edition raises the bar for advanced programming manuals. Complete with a comprehensive overview of the new capabilities of C++20, each feature of the newly updated programming language is explained in detail and with examples. Case studies that include extensive, working code round out the already impressive educational material found within. Without a doubt, the new 5th Edition of Professional C++ is the leading resource for dedicated and knowledgeable professionals who desire to advance their skills and improve their abilities. This book contains resources to help readers: Maximize the capabilities of C++ with effective design solutions Master little-known elements of the language and learn what to avoid Adopt new workarounds and testing/debugging best practices Utilize real-world program segments in your own applications Notoriously complex and unforgiving, C++ requires its practitioners to remain abreast of the latest developments and advancements. Professional C++, 5th Edition ensures that its readers will do just that.

Artificial Intelligence for .NET: Speech, Language, and Search Jun 17 2021 Get introduced to the world of artificial intelligence with this accessible and practical guide. Build applications that make intelligent use of language and user interaction to better compete in today's marketplace.

Discover how your application can deeply understand and interpret content on the web or a user's machine, intelligently react to direct user interaction through speech or text, or make smart recommendations on products or services that are tailored to each individual user. With Microsoft Cognitive Services, you can do all this and more utilizing a set of easy-to-use APIs that can be consumed on the desktop, web, or mobile devices. Developers normally think of AI implementation as a tough task involving writing complex algorithms. This book aims to remove the anxiety by creating a cognitive application with a few lines of code. There is a wide range of Cognitive Services APIs available. This book focuses on some of the most useful and powerful ways that your application can make intelligent use of language. Artificial Intelligence for .NET: Speech, Language, and Search will show you how you can start building amazing capabilities into your applications today. What You'll Learn Understand the underpinnings of artificial intelligence through practical examples and scenarios Get started building an AI-based application in Visual Studio Build a text-based conversational interface for direct user interaction Use the Cognitive Services Speech API to recognize and interpret speech Look at different models of language, including natural language processing, and how to apply them in your Visual Studio application Reuse Bing search capabilities to better understand a user's intention Work with recommendation engines and integrate them into your apps Who This Book Is For Developers working on a range of platforms, from .NET and Windows to mobile devices. Examples are given in C#. No prior experience with AI techniques or theory is required.

Windows Phone 7 Programming for Android and iOS Developers Dec 24 2021 Learn to develop for the new Windows Phone 7 platform With a special focus placed on the new Windows Phone 7 (WP7) design guidelines and technologies, this reference helps you extend your knowledge so that you can learn to develop for the new WP7 platform. The team of authors presents topic-by-topic comparisons between WP7 and Android and the iPhone, enabling you to learn the differences and similarities between them. This indispensable coverage prepares you for making the transition from programming for Android and the iPhone to programming for the exciting new WP7. Covers the exciting new technology of Windows Phone 7 (WP7) and serves as ideal reference for Android and iPhone developers who are eager to get started programming for the WP7 Zeroes in on the differences between programming for Android and the iPhone, making it much easier for you to learn and practice Offers various real-world programming scenarios to enhance your comprehension Demonstrates how to set up your development environment, create the User Interface, use local data storage, leverage location and maps, and use system services Discusses how to handle security issues Start programming for the WP7 today with this book by your side.

Making Music with Java Feb 11 2021 Making Music with Java is an introduction to music making through software development in the Java programming language using the jMusic library. It explains musical and programming concepts in a coordinated way. The book is written for the musician who wishes to learn about Java programming and computer music concepts, and for the programmer who is interested in music and sound design with Java. It assumes little musical or programming experience and introduces topics and issues as they arise. Sections on computer music and programming are interlaced throughout, but kept separate enough so that those with experience in either area can skip ahead as required.

Windows Phone 7.5 Unleashed Jul 27 2019 A developer's guide that covers everything needed to build Windows phone 7.5 mobile apps.

Pro SharePoint 2010 Solution Development Oct 22 2021 This book takes a practical problem-solution approach to common business challenges. You'll not only encounter interesting code samples, but also see how to combine these examples with the Microsoft collaboration platform's services. The book's solutions focus on using Visual Studio 2008 and its built-in Office development tools to construct the user interface layer. And solutions can interact with SharePoint as a service provider, taking advantage of SharePoint's many collaboration features like document repositories, collaboration sites, and search functions. This book is unique because it starts with challenges that end users deal with every day when using the Microsoft collaboration platform to support business processes. The solutions are presented as hypothetical business challenges of a fictional company. By presenting the examples in this context, author Ed Hild makes it easier to relate to the challenges and solution value. The goal of these examples is to build applications that apply the benefits of the Office desktop interface to the richness of SharePoint collaboration

features. This book will help you develop real-world solutions to complex business problems and challenges.

Songs of Earth Jul 07 2020 Based upon *Cantometrics: An Approach to the Anthropology of Music* (1976), by Alan Lomax, *Songs of Earth: Aesthetic and Social Codes in Music* is a contemporary guide to understanding and exploring Cantometrics, the system developed by Lomax and Victor Grauer for analyzing the formal elements of music related to human geography and sociocultural patterning. This carefully constructed cross-cultural study of world music revealed deep-rooted performance patterns and aesthetic preferences and their links with environmental factors and ancient socioeconomic practices. This new and updated edition is for anyone wishing to understand and more deeply appreciate the forms and sociocultural contexts of the musics of the world's peoples, and it is designed to be used by both scholars and laypeople. Part One of the book consists of a practical guide to using the Cantometrics system, a course with musical examples to test one's understanding of the material, a theoretical framework to put the methodology in context, and an illustration of the method used to explore the roots of popular music. Part Two includes guides to four other analytical systems that Lomax developed, which focus on orchestration, phrasing and breath management, vowel articulation, instrumentation, and American popular music. Part Three provides resources for educators who wish to use the Cantometrics system in their classrooms, a summary of the findings and hypotheses of Lomax's original research, and a discussion of Cantometrics' criticisms, applications, and new approaches, and it includes excerpts of Lomax's original writings about world song style and cultural equity.

Programming the Windows Runtime by Example Sep 08 2020 Master Windows 8.1/Windows Runtime Programming Through 80 Expert Projects This is the most complete, hands-on, solutions-focused guide to programming modern Windows applications with the Windows Runtime. Leading Windows development consultants Jeremy Likness and John Garland present easy-to-adapt C# and XAML example code for more than 80 projects. Their real-world application examples help you apply Windows 8.1's best improvements, including large tiles, the new search control, flyouts, command bars, native WinRT networking, and new deployment and sideloading options. Drawing on their pioneering experience, they illuminate key areas of the Windows Runtime API, offering uniquely detailed coverage of encryption, cloud connectivity, devices, printers, and media integration. You'll find cutting-edge tips and tricks available in no other book. This is an indispensable resource for all intermediate-to-advanced Windows developers, and for any architect building desktop, tablet, or mobile solutions with Microsoft technologies. Its focus on both C# and XAML will make it valuable to millions of Windows developers already familiar with Silverlight, WPF, and/or .NET. Coverage includes • Creating robust app interfaces with the newest XAML controls, including flyouts and command bars • Saving data in a persistent "roaming zone" for syncing across Windows 8.1 devices • Using Visual State Manager (VSM) to build apps that adapt to various device resolutions and orientations • Integrating virtually any form of data into your apps • Connecting with web services, RSS, Atom feeds, and social networks • Securing apps via authentication, encrypting, signing, and single sign-on with Microsoft Account, Facebook, Google, and more • Leveraging Windows 8.1 media enhancements that improve battery life and app performance • Networking more effectively with Windows 8.1's revamped HTTP implementation and new location APIs • Using Tiles and Toasts to keep apps alive and connected, even when they aren't running • Enabling users to send content between devices via NFC tap and send • Ensuring accessibility and globalizing your apps • Efficiently debugging, optimizing, packaging, and deploying your apps • Building sideloadable apps that don't have to be published in Windows Store "This book doesn't just focus on singular concepts, it also provides end-to-end perspective on building an app in WinRT. It is one of those essential tools for Windows developers that will help you complete your software goals sooner than without it!" —Tim Heuer, Principal Program Manager Lead, XAML Platform, Microsoft Corporation

Beginning Windows Phone App Development Jun 25 2019 Microsoft's Windows Phone 7 handsets have injected a new vibrancy into the smartphone marketplace and provided bold new opportunities for the Microsoft development community. Take advantage of these opportunities with *Beginning Windows Phone App Development*, written specifically to help you learn the skills you'll need to develop rich, functional apps for the Windows Phone 7 platform. Authors Henry Lee and Eugene Chuvyrov cover the very latest developments in the field—including the extended APIs

offered in the new Mango platform update—so you'll have timely, accurate information at your fingertips. Beginning Windows Phone App Development starts with the basics, walking you through the process of downloading and setting up the right development tools, including Visual Studio, Expression Blend, Silverlight SDK, and Windows Phone SDK. It then takes you step-by-step through the development process as you build and deploy a working application, complete with a sophisticated user interface. Finally, you'll receive step-by-step instructions on packaging and selling your applications through the Windows Phone Marketplace.

Professional SharePoint 2010 Cloud-Based Solutions Jan 01 2020 An authoritative guide to extending SharePoint's power with cloud-based services If you want to be part of the next major shift in the IT industry, you'll want this book. Melding two of the hottest trends in the industry—the widespread popularity of the SharePoint collaboration platform and the rapid rise of cloud computing—this practical guide shows developers how to extend their SharePoint solutions with the cloud's almost limitless capabilities. See how to get started, discover smart ways to leverage cloud data and services through Azure, start incorporating Twitter or LinkedIn into your solutions, find the best ways to secure everything, and much more. Shows developers how to use Microsoft SharePoint 2010 to create scalable, cloud-based solutions Melds the hottest new trend in the industry—developing, hosting, managing, or storing code in the cloud—with what SharePoint developers need to know to weave these technologies into their solutions Provides developer patterns, real-world examples, and invaluable walkthroughs Topics include SQL Azure for data management and BI, building an Azure-based corporate tax service, connecting Linked In and SharePoint profile data, creating a filterable Twitter dashboard, leveraging Bing Maps Geo services, maintaining security, and more SharePoint developers, discover exciting new ways to extend SharePoint's functionality with this practical and content-rich guide.

SharePoint 2010 Wrox 10-Pack Digital Library Jan 31 2020 The SharePoint 2010 Wrox 10-Pack Digital Library contains these ten books, priced at a considerable savings off of the combined list prices to give you a complete SharePoint 2010 e-book library: **Professional SharePoint 2010 Administration** ISBN: 9780470533338 **Professional SharePoint 2010 Development, 2nd edition** ISBN: 9781118131688 **Real World SharePoint 2010: Indispensable Experiences from 22 MVPs** ISBN: 9780470597132 **Professional Business Connectivity Services in SharePoint 2010** ISBN: 9781118043790 **Professional SharePoint 2010 Cloud-Based Solutions** ISBN: 9781118076576 **SharePoint 2010 Enterprise Architect's Guidebook** ISBN 9780470643198 **SharePoint Server 2010 Enterprise Content Management** ISBN: 9780470584651 **SharePoint 2010 Field Guide** ISBN: 9781118105054 **SharePoint 2010 Six-in-One** ISBN: 9780470877272 **Professional SharePoint 2010 Branding and User Interface Design** ISBN: 9780470584644

Windows 8.1 Apps with XAML and C# Unleashed Nov 10 2020 Full color: Learn how to build great Windows Store apps! Figures and code appear as they do in Visual Studio. Windows 8.1 enables you to build stunning applications that integrate with each other, Web services, and Windows itself. You can sell them in the Windows Store, with more options than ever before, for tablets such as Surface, laptops, and traditional desktop PCs! World-renowned Microsoft programming guru Adam Nathan shows you exactly how to write first-class apps for this significant update to Windows. Don't let the minor name change fool you--Windows 8.1 contains an incredible amount of new developer opportunities compared to Windows 8. Clear, accessible, and intensely practical, this guide teaches through concise code examples, in full color to match their appearance in Visual Studio--the same approach that made Nathan's WPF Unleashed so popular. Writing with unprecedented depth and insight, Nathan guides you through creating advanced user interfaces with XAML and exploiting key Windows 8.1 features. Whether you're already comfortable with Microsoft programming or relatively new to it, Windows 8.1 Apps with XAML and C# Unleashed will take you to the cutting edge of Windows 8.1 development. Detailed information on how to... Use XAML to represent state-of-the-art user interfaces, even across multiple windows Handle touch, mouse, keyboard, and pen input, including handwriting recognition Use new Windows 8.1 controls for creating hubs, flyouts, better app bars, performing in-app searches, rendering PDFs, and much more Encode, decode, and transcode multimedia content and speech-enable your app Leverage rich XAML vector graphics and animation Interact with built-in functionality such as the Camera app, file picker, the lock screen, new contacts and appointments integration, and more Exploit the Windows 8.1 charms bar Integrate DirectX graphics seamlessly Work with the rich set

of available sensors: accelerometer, compass, light sensor, location (with geofencing support), proximity, and more Control devices such as fingerprint readers, image and bar code scanners, magnetic stripe readers, and custom Bluetooth, USB, HID, or Wi-Fi Direct devices

Professional Windows 8 Programming Jan 25 2012 It is an exciting time to be a Windows developer. The arrival of Windows 8 is a complete game changer. The operating system and its development platform offer you an entirely new way to create rich, full-featured Windows-based applications. This team of authors takes you on a journey through all of the new development features of the Windows 8 platform specifically how to utilize Visual Studio 2012 and the XAML/C# languages to produce robust apps that are ready for deployment in the new Windows Store.
Professional Windows 8 Programming: Learn how to utilize XAML to create rich content driven user interfaces Make use of the new AppBar to create a chrome-less menu system See how to support Sensors and Geo-location on Windows 8 devices Integrate your app into the Windows 8 ecosystem with Contracts and Extensions Walks you through the new Windows 8 navigation system for multi-page apps Minimize code with Data Binding and MVVM design patterns Features tips on getting your app ready for the Windows store Maximize revenue for your app by learning about available monetization strategies

Mapping in the Cloud Sep 20 2021 This engaging text provides a solid introduction to mapmaking in the era of cloud computing. It takes students through both the concepts and technology of modern cartography, geographic information systems (GIS), and Web-based mapping. Conceptual chapters delve into the meaning of maps and how they are developed, covering such topics as map layers, GIS tools, mobile mapping, and map animation. Methods chapters take a learn-by-doing approach to help students master application programming interfaces and build other technical skills for creating maps and making them available on the Internet. The companion website offers invaluable supplementary materials for instructors and students. □ □ Pedagogical features: □ End-of-chapter summaries, review questions, and exercises. □ Extensive graphics illustrating the concepts and procedures. Downloadable PowerPoints for each chapter. Downloadable code files (where applicable) for the exercises.

Programming in C#: Exam 70-483 (MCSD) Guide Jun 05 2020 Acquire necessary skills in preparing for Microsoft certification and enhance your software development career by learning the concepts of C# programming Key FeaturesPrepare for the certification using step-by-step examples, and mock tests with standard solutionsUnderstand the concepts of data security for secure programming with C#Learn to scale and optimize your application codebase using best practices and patternsBook Description Programming in C# is a certification from Microsoft that measures the ability of developers to use the power of C# in decision making and creating business logic. This book is a certification guide that equips you with the skills that you need to crack this exam and promote your problem-solving acumen with C#. The book has been designed as preparation material for the Microsoft specialization exam in C#. It contains examples spanning the main focus areas of the certification exam, such as debugging and securing applications, and managing an application's code base, among others. This book will be full of scenarios that demand decision-making skills and require a thorough knowledge of C# concepts. You will learn how to develop business logic for your application types in C#. This book is exam-oriented, considering all the patterns for Microsoft certifications and practical solutions to challenges from Microsoft-certified authors. By the time you've finished this book, you will have had sufficient practice solving real-world application development problems with C# and will be able to carry your newly-learned skills to crack the Microsoft certification exam to level up your career. What you will learnExplore multi-threading and asynchronous programming in C#Create event handlers for effective exception handlingUse LINQ queries for data serialization and deserializationManage filesystems and understand I/O operationsTest, troubleshoot, and debug your C# programsUnderstand the objectives of Exam 70-483 and apply common solutionsWho this book is for The book is intended to the aspirants of Microsoft certifications and C# developers wanting to become a Microsoft specialist. The book does not require the knowledge of C#, basic knowledge of software development concepts will be beneficial

SEO Audit Nov 30 2019 A full step by step search engine optimization SEO audit with SEO expert Chris Palmer . Beginner friendly expert technical website auditing by SEO expert Chris Palmer walking through step by step the process of improving the quality of your website to improve

traffic to your website or web pages from search engines. SEO audits target unpaid traffic rather than direct traffic or paid traffic. This SEO audit manual will focus on technical SEO , on-page SEO along with making a website user friendly. Everything from A-Z broken down step by step to take a complex audit and make it so easy a beginner can understand and implement.

Pro Windows Phone App Development Mar 03 2020 The Windows Phone 7 platform, now recently updated, provides a remarkable opportunity for Windows developers to create state-of-the-art mobile applications using their existing skills and a familiar toolset. **Pro Windows Phone 7 Development, Second Edition** helps you unlock the potential of this platform and create dazzling, visually rich, and highly functional applications for the Windows Phone Marketplace—including using new features like copy-and-paste and API improvements in the NoDo and Mango update waves. For developers new to the Windows Phone platform—whether .NET, iPhone, or Android developers—this book starts by introducing the features and specifications of the Windows Phone series, and then leads you through the complete application development process. You'll learn how to use Microsoft technologies like Silverlight, .NET, the XNA Framework, Visual Studio, and Expression Blend effectively, how to take advantage of the device's sensors with the location service, accelerometer, and touch, how to make your apps location-aware using GPS data, how to utilize the rich media capabilities of the Windows Phone series, and much more. Finally, you'll receive a full tutorial on how to publish and sell your application through the Windows Phone Marketplace. And in this second edition, learn quickly and easily how to take advantage of new API capabilities and HTML5 support right in your browser.

Microsoft Mapping Jun 29 2022 Geospatial mapping applications have become hugely popular in recent years. With smart-phone and tablet numbers snow-balling this trend looks set to continue well into the future. Indeed, it is true to say that in today's mobile world location-aware apps are becoming the norm rather than the exception. In **Microsoft Mapping** author Ray Rischpater showcases Microsoft's Bing Maps API and demonstrates how its integration features make it by far the strongest mapping candidate for business that are already using Windows 8 or the .NET Framework. Whether you want to build a new app from scratch or add a few modest geospatial features to your existing website Ray's carefully chosen examples will provide you with both the inspiration and the code you need to achieve your goals.

Bing Crosby Feb 23 2022 From Bing Crosby's early days in college minstrel shows and vaudeville, to his first hit recordings, from his 11 year triumph as star of America's most popular radio show, to his first success in Hollywood, Gary Giddins provides a detailed study of the rise of this American star.

Introducing Silverlight 4 Sep 28 2019 Introducing Silverlight 4 brings you up to speed with version 4 of Silverlight quickly and efficiently. The book builds off your understanding of the basics of .NET coding and WPF, allowing your journey to Silverlight 4 proficiency to be as quick and painless as possible. The text highlights where coding techniques are similar to other, more established areas of the .NET framework. Likewise, when your existing coding habits lead you to a syntax or conceptual 'gotcha,' the text points that out, too. This book provides you with fast-track coverage of all the most important elements of the Silverlight 4 technology ranging from XAML to standard controls, from dealing with media to networking, from testing to deployment. It also reveals features introduced with Silverlight 4 and offers guidance on how to best utilize them. The book concludes with a pair of fully worked sample applications for you to follow through, because nothing reinforces your understanding of how concepts fit together as much as looking at finished code. It is assumed that readers are already be comfortable with the workings of the .NET framework. Knowledge of Expression Blend is useful, but not mandatory: you'll learn the Blend techniques that you need to know as you go through the book. By the end, you will have followed a sound, concise path to mastery of Silverlight 4.

Learning Bing Maps API May 05 2020 This is a practical, hands-on guide with illustrative examples, which will help you explore the vast universe of Bing maps.If you are a developer who wants to learn how to exploit the numerous features of Bing Maps then this book is ideal for you. It can also be useful for more experienced developers who wish to explore other areas of the APIs. It is assumed that you have some knowledge of JavaScript, HTML, and CSS. For some chapters a working knowledge of .Net and Visual Studio is also needed.

Map Scripting 101 Jul 31 2022 "Websites like MapQuest and Google Maps have transformed the

way we think about maps. But these services do more than offer driving directions, they provide APIs that web developers can use to build highly customized map-based applications. The author, Adam DuVander, delivers 73 useful scripts, examples that will show you how to create interactive maps and mashups."--[book cover]

Mobile Platforms and Development Environments Sep 01 2022 Mobile platform development has lately become a technological war zone with extremely dynamic and fluid movement, especially in the smart phone and tablet market space. This Synthesis lecture is a guide to the latest developments of the key mobile platforms that are shaping the mobile platform industry. The book covers the three currently dominant native platforms -- iOS, Android and Windows Phone -- along with the device-agnostic HTML5 mobile web platform. The lecture also covers location-based services (LBS) which can be considered as a platform in its own right. The lecture utilizes a sample application (TwitterSearch) that the authors show programmed on each of the platforms. Audiences who may benefit from this lecture include: (1) undergraduate and graduate students taking mobile computing classes or self-learning the mobile platform programmability road map; (2) academic and industrial researchers working on mobile computing R&D projects; (3) mobile app developers for a specific platform who may be curious about other platforms; (4) system integrator consultants and firms concerned with mobilizing businesses and enterprise apps; and (5) industries including health care, logistics, mobile workforce management, mobile commerce and payment systems and mobile search and advertisement. Table of Contents: From the Newton to the iPhone / iOS / Android / Windows Phone / Mobile Web / Platform-in-Platform: Location-Based Services (LBS) / The Future of Mobile Platforms / TwitterSearch Sample Application

Getting Started with Windows 8 Apps Oct 02 2022 Provides information on building Metro style applications using Windows 8.

Windows Phone 8 Development Internals Nov 03 2022 Build and optimize Windows Phone 8 apps for performance and security Drill into Windows Phone 8 design and architecture, and learn best practices for building phone apps for consumers and the enterprise. Written by two senior members of the core Windows Phone Developer Platform team, this hands-on book gets you up to speed on the Windows 8 core features and application model, and shows you how to build apps with managed code in C# and native code in C++. You'll also learn how to incorporate Windows Phone 8 features such as speech, the Wallet, and in-app purchase. Discover how to: Create UIs with unique layouts, controls, and gesture support Manage databinding with the Model View ViewModel pattern Build apps that target Windows Phone 8 and Windows Phone 7 Use built-in sensors, including the accelerometer and camera Consume web services and connect to social media apps Share code across Windows Phone 8 and Windows 8 apps Build and deploy company hub apps for the enterprise Start developing games using Direct3D Test your app and submit it to the Windows Phone Store

Artificial Intelligence Programming with Python Apr 27 2022 A hands-on roadmap to using Python for artificial intelligence programming In Practical Artificial Intelligence Programming with Python: From Zero to Hero, veteran educator and photophysicist Dr. Perry Xiao delivers a thorough introduction to one of the most exciting areas of computer science in modern history. The book demystifies artificial intelligence and teaches readers its fundamentals from scratch in simple and plain language and with illustrative code examples. Divided into three parts, the author explains artificial intelligence generally, machine learning, and deep learning. It tackles a wide variety of useful topics, from classification and regression in machine learning to generative adversarial networks. He also includes: Fulsome introductions to MATLAB, Python, AI, machine learning, and deep learning Expansive discussions on supervised and unsupervised machine learning, as well as semi-supervised learning Practical AI and Python "cheat sheet" quick references This hands-on AI programming guide is perfect for anyone with a basic knowledge of programming—including familiarity with variables, arrays, loops, if-else statements, and file input and output—who seeks to understand foundational concepts in AI and AI development.

Expert Internet Searching Aug 08 2020 The highly anticipated new edition of Phil Bradley's essential guide to internet search (formerly titled The Advanced Internet Searcher's Handbook) is here. This no-nonsense handbook will give you the tools to find the information that you need more quickly and effectively than ever before. Since the last edition was published internet search has changed dramatically, with both the amount of information to be found online and the diversity of

tools to unlock it expanding exponentially. This new edition, rewritten from scratch, gives readers the information and guidance they need to choose the right search tools and strategies for each information need. From searching social media effectively to tracking down an expert or a news story, and from searching by image to searching multimedia, Bradley introduces the best search engines and tools and explains how to get the most out of them. Whether you are a casual searcher or an expert information retriever, you will find information on a wide variety of search engines that you've never tried before and lists of tools and resources that will make you an even better searcher than you already are. Key topics include: An introduction to the internet An introduction to search engines The Google experience Other free-text search engines Directory- and category-based search engines Multi- and meta-search engines Social media search engines Visual searching Finding people People-based resources Academic and other specialized search engines News-based search engines Multimedia search engines Sample searches with hints and tips on better searching Search utilities and resources to make life easier The future of search. Readership: This book will be an invaluable guide for anyone searching the internet for information, whether you are taking your first steps or are becoming more expert. Those teaching others how to search the internet efficiently will find suggestions and strategies and an eloquent rebuttal of the claim that 'it's all on Google'.

Getting an IT Help Desk Job For Dummies Oct 10 2020 Stand out in one of IT's fastest growing job markets If you're looking for a job in IT, the help desk is the heart and soul of most IT operations, and an excellent starting point for a promising career. With the help of *Getting an IT Help Desk Job For Dummies*, you'll gain the knowledge and know-how to cut through the confusion of navigating the Information Technology job market. IT can be intimidating to hopeful-yet-inexperienced job candidates, but this guide will help you find and land the job of your dreams. Through easy-to-follow explanations, authoritative information, and a bit of humor, *Getting an IT Help Desk Job For Dummies* serves as your thorough and approachable guide to maximizing your competitive edge in this booming market. The IT job market has continued to expand as technology matures and deepens its roots in business operations. This is good news for you! However, it makes it that much harder to get a job in IT, as recent grads and other professionals are practically stampeding to get their feet in the door of this rapidly expanding industry. Luckily, *Getting an IT Help Desk Job For Dummies* gives you an advantage by providing expert instruction on how to score an interview and secure a job offer, the skills needed to obtain and maintain an IT position, and authoritative information on how to establish a career path in the IT field. Explore careers in the IT Help Desk field and establish the path you want to follow Plan for post-education certifications and training to make yourself more marketable Get expert guidance for creating a winning resume and cover letter Prepare for your IT Help Desk interview Loaded with simple, straight-forward advice, *Getting an IT Help Desk Job For Dummies* is your all-in-one guide to starting your IT career on the right foot!

Microsoft Office 365 Administration Inside Out Jul 19 2021 Conquer Microsoft Office 365 administration—from the inside out! Dive into Office 365 administration—and really put your systems expertise to work! This supremely organized reference packs hundreds of timesaving solutions, troubleshooting tips, and workarounds. Discover how the experts tackle deployment, configuration, and management—and challenge yourself to new levels of mastery. Simplify enterprise deployment with planning tools and tasks Automate Office 365 processes with Windows PowerShell Manage user identity with Active Directory and Single Sign-On Monitor and maintain the health of Office 365 with Microsoft System Center Implement Microsoft Exchange Online, SharePoint Online, and Lync Online Control variables in an Exchange Server hybrid implementation Customize and deploy Office 365 Professional Plus Explore real-world scenarios and apply insider management tips For Intermediate to Advanced IT Professionals

Arabic Language Processing: From Theory to Practice Mar 15 2021 This book constitutes revised selected papers from the 7th International Conference on Arabic Language Processing, ICALP 2019, held in Nancy, France, in October 2019. The 21 full papers presented in this volume were carefully reviewed and selected from 38 submissions. They were organized in topical sections named: Arabic dialects and sentiment analysis; neural techniques for text and speech; modeling modern standard Arabic; resources: analysis, disambiguation and evaluation.

Mining Software Engineering Data for Software Reuse Apr 03 2020 This monograph discusses

software reuse and how it can be applied at different stages of the software development process, on different types of data and at different levels of granularity. Several challenging hypotheses are analyzed and confronted using novel data-driven methodologies, in order to solve problems in requirements elicitation and specification extraction, software design and implementation, as well as software quality assurance. The book is accompanied by a number of tools, libraries and working prototypes in order to practically illustrate how the phases of the software engineering life cycle can benefit from unlocking the potential of data. Software engineering researchers, experts, and practitioners can benefit from the various methodologies presented and can better understand how knowledge extracted from software data residing in various repositories can be combined and used to enable effective decision making and save considerable time and effort through software reuse. Mining Software Engineering Data for Software Reuse can also prove handy for graduate-level students in software engineering.

Building Windows 8 Apps with JavaScript Oct 29 2019 Building Windows 8 Apps with JavaScript is the definitive guide for every experienced developer who wants to create, ship, and profit from Windows 8 apps built with HTML5 and JavaScript. Written by Chris Sells, former Visual Studio Principal Program Manager who led the team that built Microsoft's official Windows 8 JavaScript app templates, and Brandon Satrom, expert web/mobile developer, this book covers every facet of development with Microsoft's new JavaScript framework and WinRT. The authors guide you through building full-featured Windows Store apps that merge the best aspects of desktop, web, and mobile apps into a single user and developer experience. You'll learn how to leverage the full power of the Windows 8 platform and integrate services ranging from client-side state to offline storage. Leveraging these techniques, you can deliver information to users faster, more clearly, and more concisely, on whatever devices they prefer. Through complete example projects, Building Windows 8 Apps with JavaScript covers Understanding powerful new improvements in Windows 8 developer experience Using Windows 8's more flexible binding to update the UI as underlying data changes Creating layouts and typography that fit Windows 8 style and leverage its advantages Working with audio, video, captured media, animation, and HTML5 graphics Making your app "connectable" with PlayTo Integrating WinJS navigation services to improve UI control Maintaining app states built up over time, and sharing them across devices Writing highly responsive async apps Supporting true-touch metaphors and interactions, location data, and sensors Designing apps for the Windows 8 design language Extending JavaScript code to integrate existing C/C++ code or to access Windows capabilities that WinRT doesn't expose Discovering best practices for monetizing Windows Store apps All of the downloadable examples can be created and run with Microsoft's free Visual Studio 2012 Express for Windows 8, which includes all you need to build, package, and deploy your Windows Store apps.

Location-Aware Applications May 29 2012 Summary Location-Aware Applications is a comprehensive guide to the technology and business of creating compelling location-based services and applications. The book walks you through the LBS landscape, from mapping technologies to available platforms; from toolkits to business questions like monetization and privacy. About the Book Mobile customers want entertainment, business apps, and on-the-go services that recognize and respond to location. This book will guide you through the technology and business of mobile applications so you can create competitive and innovative apps based on location-based services. It is an engaging look at the LBS landscape, from choosing the right mobile platform, to making money with your application, to dealing with privacy issues. It provides insight into a wealth of ideas for LBS development so you can build the next killer app. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book. What's Inside Managing location-aware content Making money from location-based services Augmented reality and tablets Detailed examples for iPhone and Android Who Should Read this Book This book is written for developers and business pros - no prior knowledge of location-based services is assumed. Table of Contents PART 1 LBS, THE BIG PICTURE Location-based services: An overview Positioning technologies Mapping Content options PART 2 TECHNOLOGY Consumer applications Mobile platforms Connectivity issues Server-side integration PART 3 CREATING WINNING LBS BUSINESSES Monetization of location-based services The privacy debate Distributing your application Securing your business idea Windows 7 the Black Book Aug 27 2019 The most comprehensive Windows 7 guide available! With

over 300 screenshots and figures, this is a step-by-step guide with practical, real world scenarios, and break through shortcuts. Nothing is missed including step-by-step instructions on all the new features. Author Sean Odom is a well known industry author of over 25 computer books.

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